



PHONICS

Gill Budgell and Kate Ruttle

Using 2Simple Phonics

RISING★STARS



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2Simple Phonics is an established multisensory resource that allows teachers to deliver discrete, high quality phonic lessons on the interactive whiteboard. It is an ideal resource to use alongside existing schemes and has been written specifically to match the DCSF's *Letters and Sounds* phases 2-5. Disc 1 is intended for Reception and Disc 2 for Y1.

The resource consists of two interactive teaching CD-ROMs, each of which feature:

- up to 30 teaching units, sequenced to reflect the best practice teaching of synthetic phonics and in particular the pace and progression of teaching;
- audio which allows children to hear individual phonemes as well as 'soundtalk' of words;
- animation and sound effects to stimulate children's interest and reinforce the meaning of words for spelling practice.

Each Teaching CD-ROM offers a teaching sequence:

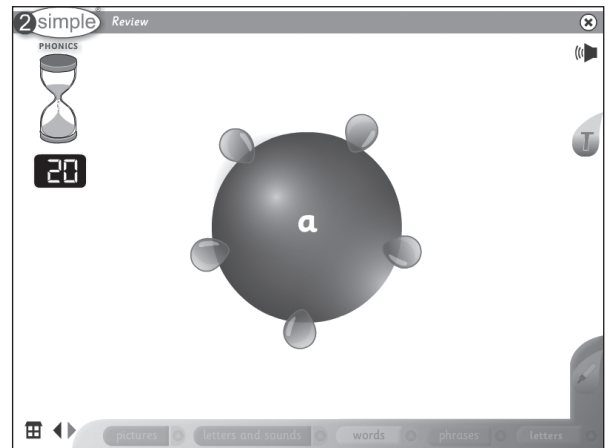
- Review screen
- Teach screen(s)
- Practise screen – read and spell

Additionally, systematic practice of high frequency and tricky words is included for each disc.

Step-by-step guide to the screens

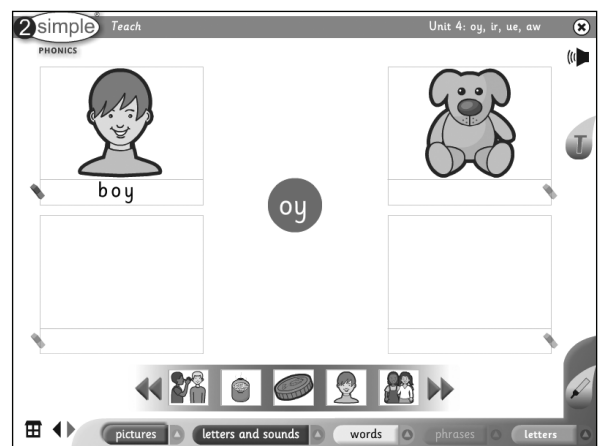
Step 1: Review

- This is an audio-visual review screen for 'quick-fire' grapheme/word recognition.
- Start the game by clicking on the blue bubble. One by one the focus graphemes or words appear (e.g. **s, a, t, p, ch, igh, bird, enjoy**) and children have to say the correct sound or word. As soon as a child calls out the correct sound or word, click the blue bubble again to show the next.
- The activity is timed (two minutes), and the score is recorded by the 'counter' so the challenge is to read more graphemes/words within the time limit. The letters/words are randomly generated so each time you play the sequence will vary.
- Make a note of how many sounds are identified correctly. At the end of the game, revisit any the children found tricky.



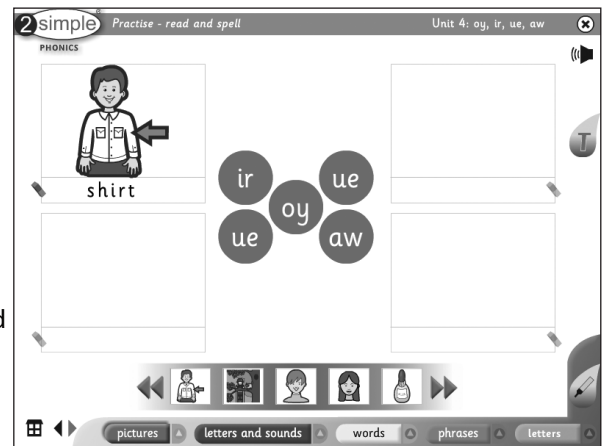
Step 2: Teach

- The purpose of this screen is to establish letter and sound recognition for the specific phonic focus. Complete the screen together using the on-screen drop down teaching notes for guidance.
- Features include:
 - audio on focus graphemes in the central red circles on screen. This ensures that the grapheme–phoneme correspondence (GPC) is fully supported;
 - a picture at the top left of the screen which may be used as a mnemonic to get the session started. Click on the pictures or hover over them in the picture bank to hear the words spoken;
 - sound effects and animations on some pictures to reinforce the words for spelling;
 - at Year 1, a letters and sounds bank (click to hear the phonemes) from which graphemes can be selected to segment and spell words;
 - at Year 1, soundtalk audio on the words at top left and top right to demonstrate how to blend to read;
 - an audio on/off button to allow screens to be used flexibly;
 - access to an eTool Kit which includes a pen, highlighter, eraser, phoneme frame, notepad and type-in facility.
- Navigate to the next screen by clicking the 'back' or 'next' buttons. This will take you back to the sub-menu where you can select another Teach screen for a letter/sound in that unit that you haven't yet covered, or select the Practise screen to practise and apply new and previous learning.



Step 3: Practise – read and spell

- The purpose of this screen is to apply the skills from the Teach screen to read and spell words by blending and segmenting. Complete the screen together using the on-screen drop down notes for guidance.
- Features include:
 - audio on focus graphemes in the central red circles on screen. This ensures that the GPC is fully supported;
 - a picture at the top left of the screen which may be used to get the session started. All pictures have audio of the spoken words attached which supports further exploration of the teaching focus of each unit. Listen to the audio by clicking on the picture or hovering over pictures in the picture bank;
 - sound effects and animations on some pictures to reinforce the words for spelling;
 - a letters and sounds bank (click to hear the phonemes) from which graphemes can be selected to segment and spell words;
 - at Reception, soundtalk audio on all words to demonstrate how to blend to read. Click on the words to hear the audio;
 - at Year 1, soundtalk audio on the word at top left for demonstration purposes;
 - a phrase bank which can be used to display simple decodable phrases and sentences featuring the target letters and sounds from the unit. Use these to demonstrate blending right through the words using a phonics first approach;
 - an audio on/off button to allow screens to be used flexibly;
 - access to an eTool Kit which includes a pen, highlighter, eraser, phoneme frame, notepad and type-in facility



High frequency and tricky words

- The purpose of this screen is to apply blending and segmenting skills to high frequency and tricky words in order to develop automatic word recognition. Demonstrate how to blend to read the words, using a phonics first approach.
- Select a word from the bank and drag it into the top panel.
- Blend and read the word; check which letters represent each sound by using a finger for each and/or drawing on sound buttons using the eTool Kit pen.
- Notice any tricky bits where you will need to tweak letters/sounds to read or write the word.
- Erase the word using the on-screen eraser and scroll it out of sight in the word bank.
- Segment and write the letter(s) for each sound in the word in the lower panel using the eTool Kit pen.
- Check the word written matches the audio for the word from the bank and discuss any errors or tweaks.
- Audio can be turned on or off depending on how you want to use it.

